

1 **Expertise-Related Differences in the Performance of Simple and Complex Tasks: an**
2 **Event-Related Potential Evaluation of Futsal Players**

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26 **Abstract**

27 In recent years, anecdotal evidence has pointed to the importance of futsal as a significant
28 activity for the development of perceptual and technical skills, possibly due to the intensity of
29 the game providing a multitude of different stimuli to the players. However, no scientific
30 evidence to date exists regarding the processes that may underpin such benefits. The purpose
31 of this study was to assess differences in electro-cortical activity and reaction time between
32 expert and recreational futsal players. A two-group repeated measures design was used. Eleven
33 expert and twelve recreational futsal players (mean age: 28.7 ± 4.9 years) performed congruent
34 and incongruent trials of a modified Flanker task on a customised computer screen. Reaction
35 time generated by an index-finger mouse press was recorded via a customised micro-processing
36 system and electro-cortical activity was recorded by electroencephalography during task
37 performance. There was a significant difference in reaction time and error rate in congruent and
38 incongruent task performance, and difference in electro-cortical activity between groups in the
39 performance of both congruent and incongruent tasks. Enhanced N1 ERP mean amplitude
40 within the parietal region was demonstrated in the expert group compared to the recreational
41 group. Similar to previous research, a greater level of expertise leads to recruitment of brain
42 areas necessary for the efficient integration and processing of information required to produce
43 the desired goal-directed behaviour.

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45 **Key words:**

46 Congruency, EEG, N1, Event-related potential (ERP), expertise, futsal

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52 **Introduction**

53 A constant challenge in elite sports is how to improve physical and mental competency
54 to achieve peak performance. To this end, the relationship between goal-directed behaviour and
55 the underlying neural processes have been examined more recently. Particularly in the
56 domains of perception, cognition and action (Park et al., 2015) and the sport-cognition
57 relationship (Alves et al., 2013). Experts have been found to engage in advanced cue utilisation,
58 making them more efficient at both predicting and anticipating other player's behaviour
59 (Wimshurst et al., 2016). This was associated with enhanced activity within the action
60 observation network in expert compared to novice badminton players, and stronger activation
61 of the mirror neuron system, specifically activation of the inferior parietal cortex during the
62 prediction of an opponent's action, in high compared to intermediate and low skilled soccer
63 players (Bishop et al., 2013). These differences between groups are suggested to be a
64 consequence of not only hours accumulated in practice and competition to achieve an elite
65 status, but also the quality of their practice (Bishop et al., 2013). For the purpose of this research,
66 the influence of sport-specific experience is of key interest, specifically within the evaluation
67 of cognitive function (brain function) and the sport-cognition relationship between athletes of
68 different ability levels.

69 There is an ongoing debate about the sport-cognition relationship, specifically within
70 the context of the expert performance approach that enables the evaluation of sporting
71 performance within a sport-specific context (field to laboratory transfer) and a component skills
72 approach, which evaluates the relationship between non-specific cognitive skills and sporting
73 expertise. Alves et al. (2013) used a component skills approach to evaluate the relationship
74 between sport expertise and perceptual and cognitive skills, and found that in the performance
75 of a modified Flanker task, elite female volleyball athletes in comparison to control group,
76 displayed higher levels of executive control (e.g., processing speed) and visuospatial attention.

77 This evidence supports the use of a component skills based approach as it provides an
78 informative means of capturing and characterising fundamental competitive sport-related
79 cognitive skills (Alves et al., 2013, Voss et al., 2010). Furthermore, Voss et al., (2010) were
80 optimistic in terms of the validity in using basic laboratory based tasks to evaluate the sport-
81 cognition relationship, specifically in the context of the evaluation of processing speed (e.g.,
82 reaction time within interceptive sports), a measure of cognition that transcends sport context
83 and spatial attention. For example: Ermutlu et al. (2015) showed differences in oscillatory
84 patterns of activation in fast-ball sport athletes compared to dancer and controls. They showed
85 enhanced levels of anticipation and extraction of advanced sensory information (higher delta
86 activation), and inhibitory processing and attentional processing, spatial navigation and
87 working memory (higher theta activation) within the fast ball sports athletes compared to the
88 other two groups. These enhanced patterns of electro-cortical activity are representative of
89 neuroplastic adaptations resulting from the physical attributes and features of the athletes
90 training. By acquiring domain-specific experience, highly-trained participants' cerebral
91 function has adapted to the task demands and become more proficient at recruiting areas of the
92 brain necessary for optimal performance, such as enhanced performance attributed to the
93 capacity of expert athletes to engage in parallel processing in response to a sensory stimulus
94 (Yarrow et al., 2009). This involves the parallel activation of areas of the brain responsible for
95 sensory integration and areas associated with priming of an action, whereas in a novice only
96 one area is activated at a time (Yarrow et al., 2009). This is of specific relevance in the context
97 of sporting expertise as it relates to the enhanced ability to efficiently and accurately process
98 the multiple sources of information within a game context and generate the desired goal-
99 directed behaviour.

100 There is a comparatively small number of sports-related studies that have evaluated the
101 influence of sporting expertise upon electro-cortical activity of the brain in context of

102 perception, cognition and action (Bernardi et al., 2014, Naito and Hirose, 2014, Park et al.,
103 2015, Reinecke et al., 2011). Of specific interest is the evaluation of the association between
104 reaction time and the underlying electro-cortical activity during the performance of tasks of
105 varying difficulty. For example: the modified Flanker task, which involves responding to a
106 simple (congruent) or complex (incongruent) external stimulus. The purpose of this type of
107 paradigm is primarily to evaluate the efficiency and accuracy of sensory integration,
108 information processes and generation of time-stressed, goal-directed behaviour. The
109 fundamental difference being that in a simple task where there is continuity in the presented
110 stimulus, an incongruent task also incorporates distractor stimuli (Donkers and Van Boxtel,
111 2004, Yeung et al., 2004). Efficient and accurate decision making skills (e.g., initiation of
112 appropriate and inhibition of incorrect actions) are of fundamental importance in many sporting
113 contexts. This includes futsal, which is played in a highly-tactical environment that incorporates
114 multiple sources of information and stimuli within a relative density of 100-125 m² per player
115 (Barbero-Alvarez et al., 2008; Travassos et al., 2016).

116 To explore the influence of how different levels of expertise effect cognitive function,
117 task-related differences in electro-cortical activity, specifically event-related potentials (ERPs)
118 were examined in futsal players of differing skill levels. ERPs are of specific interest as they
119 represent the time course (temporal resolution) of neural changes and patterns of activity in
120 response to a specific sensory, cognitive or motor event (Luck, 2005, Luck and Kappenman,
121 2012). The main neural component of interest is that of the N1 ERP, specifically activity over
122 posterior regions (i.e., parietal and occipital), which is reported to peak between 130 – 200 ms
123 post stimulus onset (Luck and Kappenman, 2012, Vogel and Luck, 2000) and reflects the
124 electro-cortical activity associated with discrimination processes within the focus of attention
125 (Vogel and Luck, 2000), especially in tasks where the stimulus being attended to requires some
126 form of discriminative response (Hopf et al., 2002, Mangun and Hillyard, 1991). To evaluate

127 the influence of expertise on the underlying electro-cortical activity associated with the
128 generation of time-stressed, goal-directed behaviour, expert and recreational futsal players were
129 recruited. It was predicted that expertise-related differences would be found in both reaction
130 time and electro-cortical activity, specifically: i) quicker reaction times in the expert compared
131 to the recreational futsal players in the incongruent task; ii) shorter N1 peak latencies in the
132 expert compared to the recreational futsal players in incongruent task performance; and iii)
133 greater N1 mean amplitude overall in the expert compared to the recreational group.

134 **Methods**

135 A total of 23 males were recruited to participate in this study (age = 28.7 ± 4.9 y). Eleven
136 players (age = 29.5 ± 4.9 y) were part of an expert European futsal team and were involved in
137 professional competitions at the national and international level with both their club and their
138 respective national teams. Their experience in team competition was 21.7 ± 4.7 years, and they
139 were involved in 12-14 hours of weekly practice. The remaining 12 players (age = 27.9 ± 4.9
140 y) were involved in recreational futsal at the local level, and possessed 11.2 ± 8.4 years of
141 experience and practiced 1-2 hours per week. Participants were excluded if they had reported
142 any history of neurological conditions. The participants attended the lab on one occasion, where
143 they were asked to undertake a modified Flanker test with continuous EEG recordings. The
144 testing session was always conducted early in the morning, with a starting time between 07:00
145 and 09:00 AM, Participants were instructed to avoid the consumption any caffeinated products
146 and to avoid the use of detergents applied to their hair for the 24h preceding the test. All
147 participants provided written informed consent, were healthy and reported being free of any
148 neurological disorders and medications that would influence central nervous system function.
149 All procedures were conducted in accordance with the Declaration of Helsinki
150 (<http://www.wma.net>) and were approved by Victoria University's Human Research Ethics
151 Committee.

152 A modified Flanker task was employed (Pontifex and Hillman, 2007, Alves et al., 2013)
153 which required participants to view and react to successive blocks of five arrows displayed on
154 a screen, by reacting to the direction of the central arrow (left or right) and ignoring the direction
155 of the two flanking arrows appearing on each side. The sequence comprised 160 blocks of
156 equally-frequent congruent (i.e., all arrows pointing in the same direction) and incongruent (i.e.
157 central arrow pointing in the opposite direction) combinations. The arrows (4.8 cm tall, 2.6 cm
158 wide, and 90° angle) were generated by white LEDs on a black background within a custom
159 made 19-inch computer screen. Within each block, a fixation dash was presented for 500 ms,
160 followed by a blank screen for 200 ms, a five-dash pre-cue for 500 ms, and then a blank screen
161 for 1500 ms. Then, the main stimuli (arrows) were presented for 200 ms followed by a blank
162 screen for 1500 ms, before the commencement of the following block (see Figure 1). Reaction
163 time (ms) generated by an index-finger mouse press was recorded via a customised micro
164 processing system. The screen displaying the arrow blocks was placed on a 75-cm tall desk, at
165 a distance of 1 m from the participant's forehead, with the test taking a total of 11.5 min to
166 complete.

167 **Please insert Figure 1 here**

168
169 Continuous EEG data was recorded using 32 channel Ag-AgCl active electrodes, elastic
170 ActiCap and PyCorder 1.0.7 software (Brain Products, GmbH). Electrodes were placed in
171 accordance with the international 10/20 system (Klem et al., 1999, Pontifex and Hillman, 2007).
172 A ground electrode was positioned above the forehead (Fpz), and all electrodes were referenced
173 to Cz (central midline) during recording. Additional electrodes were placed above and below
174 the left orbit and the outer canthus of each eye to monitor bipolar EOG activity. ECG electrodes
175 were also placed below the collar bone on the mid and lateral aspect of the left side of the body

176 on a 45 ° angle to monitor for heart rate artefact. Data was recorded at a sampling rate of 1000
177 Hz and impedances were checked before and after each phase of testing and remained < 5 kΩ.

178 For the congruent and incongruent trials EEG data, on average 2 ± 1 were removed
179 during the initial visual check of the raw data, resulting in 97% of all data being used for the
180 overall analysis. Processing of EEG included: 1) Visual check of raw data; 2) Application of
181 low and high cut-off filters (0.1 and 30 Hz respectively with a time constant of 1.59 s and a
182 slope of 49 db/oct for each filter); 3) Ocular correction performed for vertical and horizontal
183 eye movement (Gratton et al., 1983); 4) Data re-referenced to a global average reference; 5)
184 Congruent and incongruent trials coded; 6) Congruent and incongruent trial segmentation of
185 data with an epoch of -100 ms pre-stimulus onset to 600 ms post-stimulus onset; 7) Baseline
186 correction of -100 pre-stimulus onset; 8) Data averaging; 9) Identification of the main time
187 window and electrodes of interest relating to the latency and mean amplitude of the N1 ERP
188 were performed using grand averaged computed data and topographical maps. This showed the
189 most pronounced N1 related activity over parietal region electrodes (P3, P4 and Pz) within a
190 time window of 150 – 250 ms post stimulus onset; 10) Peak identification for the N1 peak
191 latencies for each participant (2 x conditions) and subsequent data exported for peak latency
192 analysis; and 11) N1 ERP mean amplitude epoch (150 to 250 ms) for each participant
193 (congruent and incongruent trials) exported for mean amplitude data analysis.

194 **Please insert Figure 2 here**

195 **Please insert Figure 3 here**

196

197 Analysis of reaction time (RT) and error rate were performed to determine the difference
198 in congruent and incongruent trials between expert and recreational groups using 2 (group:
199 recreational versus expert) x 2 (task: congruent versus incongruent) two-way ANOVA.
200 Analysis of the N1 peak latency (ms) and mean amplitude (μV) between 150 - 250 ms, post
201 stimulus onset was computed from parietal electrode sites using 2 (group: recreational versus
202 expert) x 2 (task: congruent versus incongruent) x 3 (recording site: P3/P4 and Pz) within-
203 subject repeated measures ANOVA. Only those main effect results showing large effect sizes
204 (.14 = large) in reference to the partial eta squared (η_p^2) measure of magnitude of a treatment
205 effect (Cohen, , 1988), which are theoretically meaningful (Kayser et al., 2000) are reported.
206 All data is presented as mean \pm SD.

207 **Results**

208 ANOVA conducted on RT, showed a significant main effect of task ($F(1,10) = 156.18$;
209 $p < .001$, $\eta_p^2 = .94$), but not group ($F(1,10) = 0.33$; $p = .58$, $\eta_p^2 = .03$) (see Figure 4). Although
210 there was no significant interaction between group and task there was a large effect size ($F(1,10)$
211 $= 2.40$; $p = .15$, $\eta_p^2 = .19$). Despite the lack of significance we conducted follow-up contrasts
212 that revealed shorter RT in incongruent task performance for the expert compared to
213 recreational group (575.14 ± 35.56 and 595.88 ± 70.36 ms respectively), but not for the
214 congruent task (508.20 ± 33.11 and 518.13 ± 76.67 ms respectively). The ANOVA conducted
215 on RT error rate, showed a significant main effect of task ($F(1,10) = 18.89$; $p = .001$, $\eta_p^2 = .65$),
216 but not group ($F(1,10) = 0.63$; $p = .45$, $\eta_p^2 = .06$), showing the occurrence of more errors in
217 incongruent task performance compared to congruent (5.59 ± 1.22 and $.55 \pm .35$ respectively).
218 No interaction between group and task ($F(1,10) = 0.03$; $p = .87$, $\eta_p^2 = .00$) was observed.

219 ANOVA conducted on the N1 mean amplitude, showed a significant main effect of
220 group ($F(1,10) = 5.91$; $p = .04$, $\eta_p^2 = .37$), showing larger overall mean amplitudes in the

221 expert compared to recreational group ($-1.82 \pm .61$ and $.71 \pm .89 \mu\text{V}$ respectively) (see Figure
222 5), and a non-significant main effect of task ($F(1,10) = 1.98$; $p = .19$, $\eta_p^2 = .17$), or interaction
223 between group and task ($F(1,10) = 0.03$; $p = .86$, $\eta_p^2 = .00$). ANOVA conducted on the N1
224 latency were non-significant for group and task ($F(1,10) = 0.01$; $p = .92$, $\eta_p^2 = .00$ and $F(1,10)$
225 $= 1.64$; $p = .23$, $\eta_p^2 = .14$ respectively) and no interaction between group and task ($F(1,10) =$
226 1.75 ; $p = .22$, $\eta_p^2 = .15$).

227 ** Please insert Figure 4 here**

228 **Please insert Figure 5 here**

229

230 **Discussion**

231 The purpose of this study was to evaluate differences in RT and electro-cortical activity
232 associated with the performance of both congruent and incongruent tasks between expert and
233 recreational futsal players. As predicted, experts were quicker at performing incongruent tasks
234 than recreational players and expertise-related differences in electro-cortical activity were
235 identified in relation to the response to visuospatial information (N1 ERP).

236 The results relating to the RT data, show an increase in time to complete the incongruent
237 compared to the congruent task and an increase in the occurrence of incongruent task-related
238 errors in both groups. The lack of a significant group effect, is confounded by the small sample
239 size, however, this is suggested to be, not a lack of effect, but because of low power to detect a
240 group effect (Voss et al., 2010). It is therefore suggested, that these findings are in line with a
241 meta-analysis which found a task effect between athlete and non-athlete participants in
242 visuospatial tasks (e.g., modified Flanker task) (Voss et al., 2010). Further, these RT results
243 may provide provisional evidence of an enhanced inhibitory processing capacity within the
244 expert compared to recreational futsal players. In other words, expert athletes have enhanced

245 levels of executive control (e.g., processing speed) and visuospatial attention compared to
246 recreational players (Alves et al., 2013).

247 The electro-cortical component examined was the later division of the N1 ERP
248 component, which reflects activity associated with discrimination processes within the focus of
249 attention (Vogel and Luck, 2000). It was predicted that there would be electro-cortical
250 differences in task performance for each group, however, interestingly, although there was a
251 RT task performance difference, this was not seen in the electro-cortical activity. Of
252 importance, however, was the differences in overall task-related electro-cortical activity
253 between groups within the parietal region (electrodes P3, P4 and Pz). This showed significantly
254 different patterns of electro-cortical activity between groups. These findings are in line with the
255 parallel interacting model of neural requirement (Yarrow et al., 2009). In other words, as can
256 be seen in Figure 5, both expert and recreational players show electro-cortical activation within
257 the occipital region, which is associated with attending to the presented stimulus and monitoring
258 for the shape (format) of the presented stimulus to generate the goal-directed behaviour.
259 However, in parallel, the expert compared to the recreational players also showed significantly
260 enhanced electro-cortical activity within the parietal region, which is linked to processing of
261 visual information, including preparation of potential responses. This difference in electro-
262 cortical activity between groups is potentially evidence of enhanced sensory, cognitive, and
263 motor processes (detection, evaluation and selection) that underpin skilled behaviour and play
264 an important functional role in elite sporting performance (Park et al., 2015).

265 It is well established that sporting expertise is developed through a process of domain-
266 specific experiences that engage the perceptual-cognitive skills of a player, to enable them to
267 more efficiently determine an opponent's actions, ball trajectories and positioning of fellow
268 teammates (Jin et al., 2011). The acquisition of these perceptual-cognitive skills enables an

269 enhanced capacity to recognise and classify events or a scenario more efficiently than a less
270 skilled player and ultimately anticipate and perform the desired goal-directed behaviour (Jin et
271 al., 2011). The results from this study are in line with previous findings using a component-
272 skills approach, specifically, enhanced perceptual and cognitive skills in expert compared to
273 recreational players (Alves et al., 2013). Furthermore, that these measures of cognition,
274 transcend sport context, specifically the capacity to modulate and control allocation of
275 attentional focus (Voss et al., 2010). It is further suggested, that these findings may represent
276 enhanced activation of the action-observation network and mirror neuron system, specifically
277 within the inferior parietal cortex during the perception, cognition and action phases of goal-
278 directed behaviour, in the expert compared to recreational players (Bishop et al., 2013).

279 Although the task employed within this study is not sport specific, it is suggested that
280 this component-skills based approach, provides evidence of enhanced perception-cognition
281 processing and strengthens a sport-cognition relationship (Bernardi et al., 2014, Alves et al.,
282 2013, Voss et al., 2010). This is in the specific context of recruitment of additional regions of
283 the brain required for the integration and processing of information and generation of goal-
284 directed behaviour (parallel neural activation). It appears that this advantage is not task-specific
285 but also extends to tasks which have similar processing qualities. Growing our understanding
286 of how expertise alters patterns of electro-cortical activity may in turn lead to the development
287 of more specific training regimes that generate positive skill transfer. This may include the
288 incorporation of a cognitive training component or manipulation of the physical parameters of
289 training to promote a greater cognitive load to enhance the capacity to integrate and process the
290 necessary information to generate efficient and effective goal-directed behaviour. While the
291 current findings add to our understanding of underpinning processes supporting perceptual-
292 cognitive expertise, the core limitation of a restricted sample size is suggested to have reduced
293 the potential power of the results obtained. Further, within this study, evaluation of futsal

294 players was used, it would have been beneficial to measure domain-specific task-related
295 electro-cortical activity in both football and futsal players. Lastely, to evaluate perception,
296 cognition and action in more real-world sporting contexts, employing an expert performance
297 approach, mobile EEG technology could be utilised.

298 **Conclusion and implications of findings**

299 In conclusion, this study demonstrated that expert futsal players have an enhanced
300 inhibitory processing capacity to successfully manage the performance of more complex tasks,
301 and similar to previous research, a greater level of expertise leads to recruitment of brain areas
302 necessary for the efficient integration and processing of information required to produce the
303 desired goal-directed behaviour. The main implications of this study are that:

- 304 • A component skills based approach is an informative means of evaluating the sport-
305 cognition relationship, specifically in relation to the evaluation of perceptual and cognitive
306 function and expertise-related differences.
- 307 • Long-term futsal practice may lead to improved cognitive function, particularly enhanced
308 integration and processing of sensory information and generation of goal-directed
309 behaviour.

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314 **Author contribution statement**

315 F.S., R.P., D.F., and S.D. were involved in the conceptualisation of the project and study design.
316 F.S., S.D., L.O., and C.B. participated in the data collection. S.D. wrote the main manuscript

317 text, prepared all figures, and analysed the results. F.S., S.D., R.P., D.F., L.O., and C.B.
318 participated in the manuscript review.

319 **Competing financial interest statement**

320 The authors declare no competing financial interests.

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389 Figure 1: Schematic of the key modified Flanker task segments and presentation times
390 associated with each phase.

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392 Figure 2: 32 Channel Montage with key channels examined.

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394 Figure 3: ERP wave form comprising the key N1 ERP *mean amplitude* time window (150 –
395 250 ms) analysed comparing between group congruent and incongruent electro-cortical
396 activity.

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398 Figure 4: Reaction time data showing a meaningful difference between congruent and
399 incongruent trials for both the expert and recreational futsal players (* denotes $p < .001$). Data
400 is presented as Mean \pm SD.

401

402 Figure 5: Topographical scalp map of the expert compared to recreational group comparison,
403 showing a significant difference in the posterior distribution of the N1 electro-cortical mean
404 activity (150 – 250 ms), specifically within the parietal region (* denotes $p = .04$).